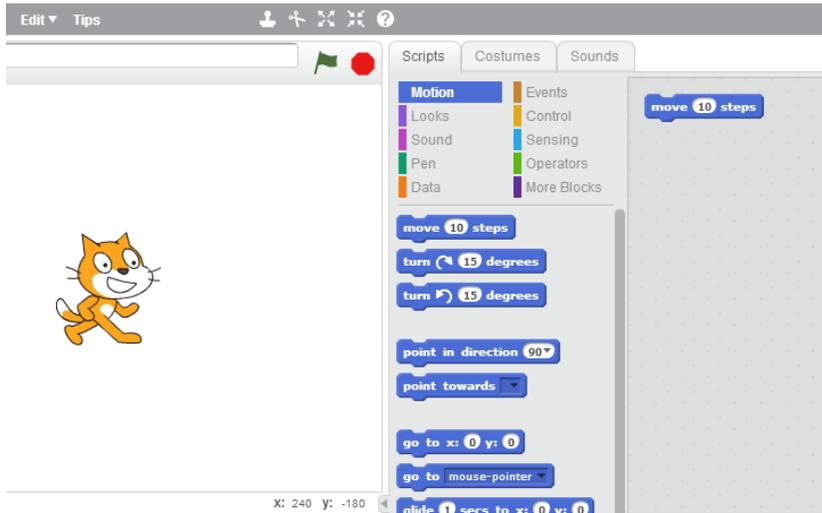


How2 get started with Scratch

Start with the **How2 use Scratch online and offline** to find and download the Scratch editor.

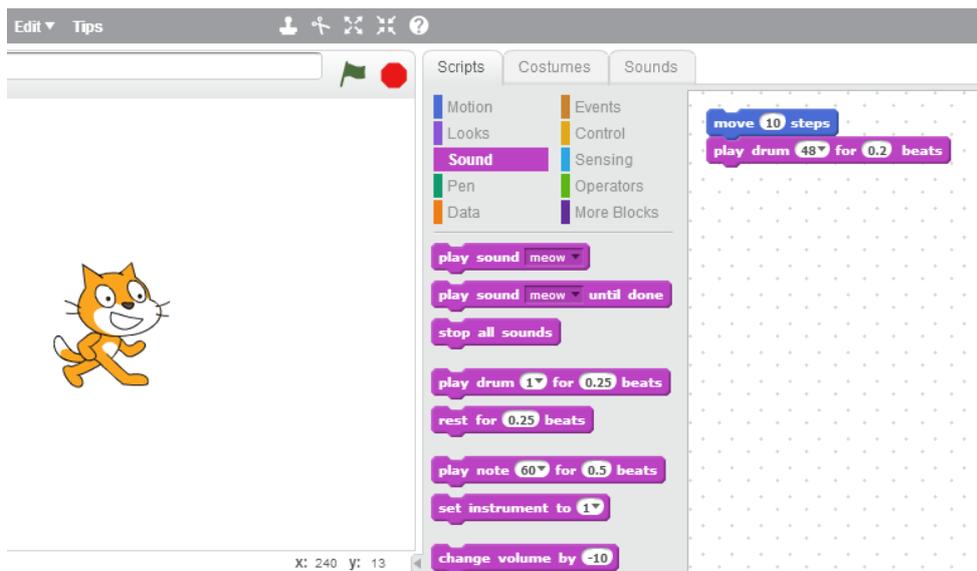
Get moving

Drag a **MOVE** block into the Scripts area then click on the block to make the cat move.



Add a sound

Drag out a **PLAY DRUM** and snap it onto the **MOVE** block. Click and listen (if you can't hear it, check that the sound on your computer is on).



You can choose different drums from the pull-down menu.

Start a dance



Add another **MOVE** block. Click inside the block and type in a minus sign. Click on any of the blocks to run the stack.



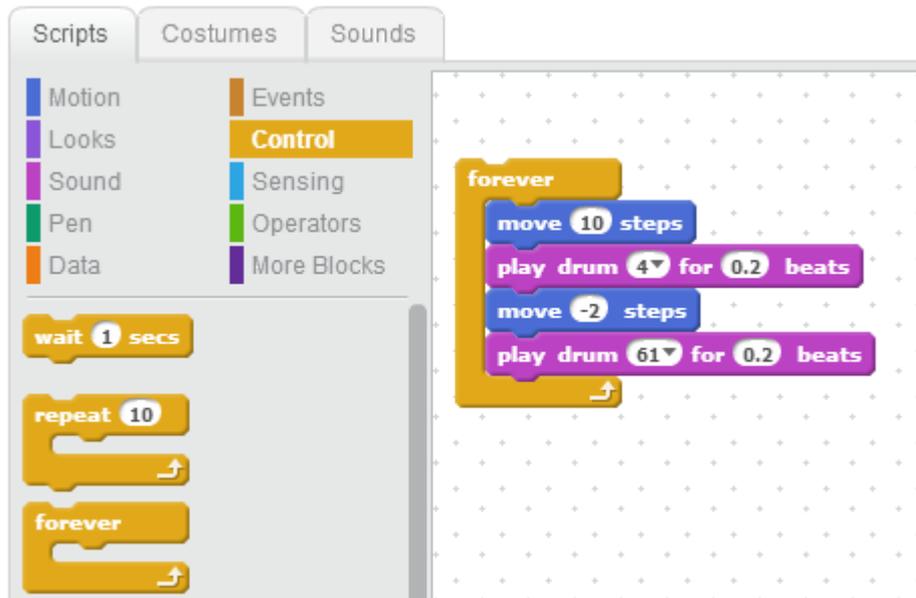
Add another **PLAY DRUM** block, then choose a drum from the menu. Click to run.

Again and again

Drag out a **FOREVER** block and drop it on top of the stack.

You want the mouth of the **FOREVER** to wrap around the other blocks.

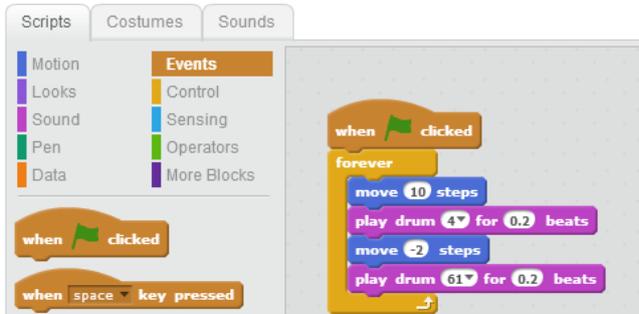
To drag a stack, pick it up from the top block.



How2

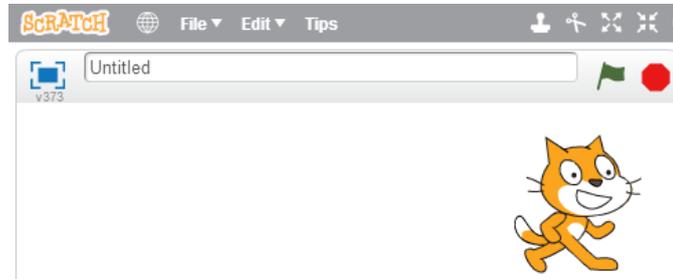
Green flag

Drag out a **GREEN FLAG** block and snap it on top.



Whenever you click the **green flag**, your script will start.

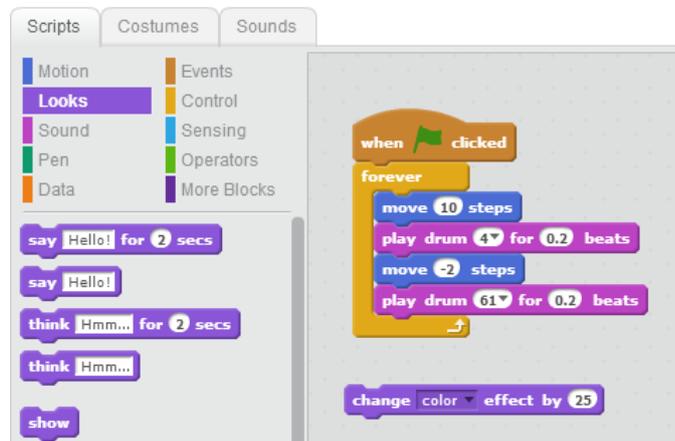
To stop, click the **red stop button**.



Change colour

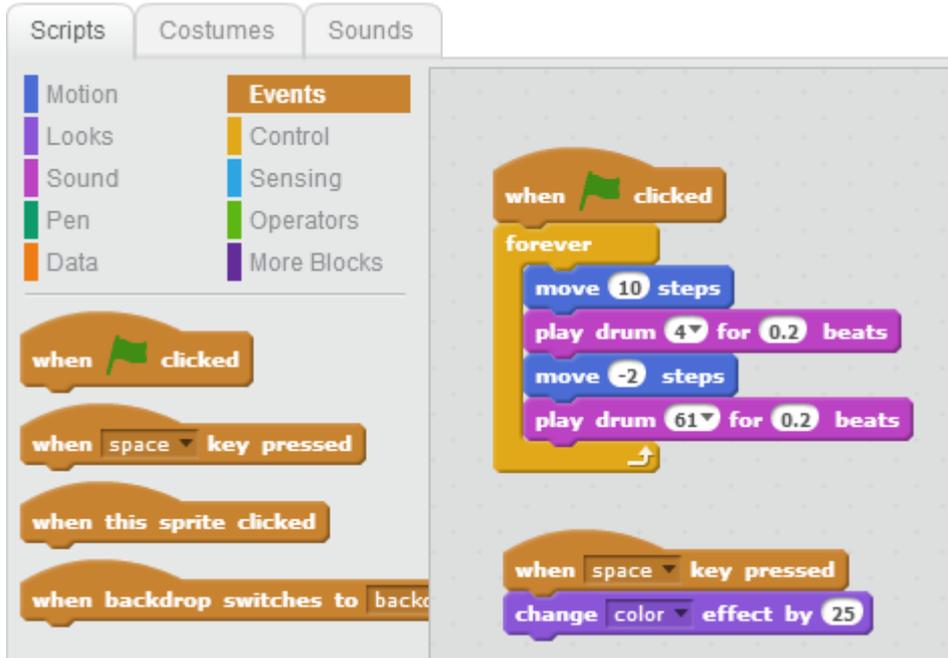
Drag out a **CHANGE EFFECT** block.

Click it and see what happens.

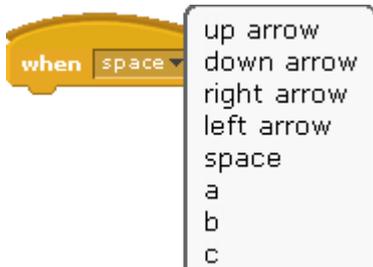


How2

Key press



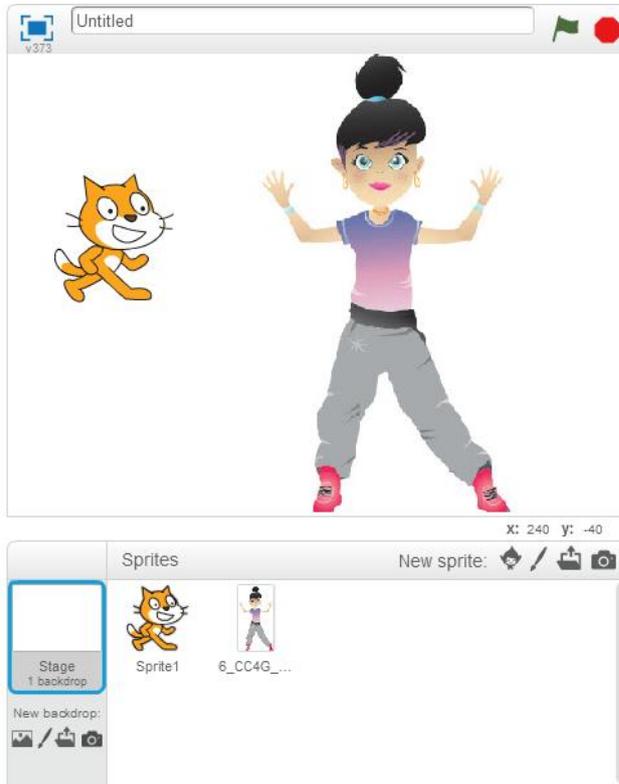
Snap on a **when space key pressed** - now press the space key on your keyboard and see what happens.



You can choose a different key from the pull-down menu.

Add a sprite

Each object in Scratch is called a sprite.



To add a new sprite, click one of these buttons.

New sprite buttons:



Choose a sprite from the sprite library 

Paint your own sprite 

Choose an image file on your computer 

Take a picture using your webcam 

You can also add a new backdrop to your game world, using similar buttons. So you can add a library background, your own image or photograph, or you can draw or paint your own. Click on New Backdrop at the bottom of the window.